Arts and Ecology: emerging uses for digital technologies

Proposal for a special issue of Digital Creativity Vol 25 No 4

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Call for papers

Digital Creativity is a journal devoted to the intersection of the creative arts and digital technology. Concerned with both the practical and the theoretical, **Digital Creativity** offers a unique forum to researchers and practitioners involved in the interdisciplinary nature of making or using digital media in creative contexts. We include such disciplines as fine art, graphic design, illustration, photography, printmaking, sculpture, 3D design, interaction design, product design, textile and fashion design, film-making, animation, games design, music, dance, drama, creative writing, poetry, interior design, architecture, and urban design.

In this special issue, we explore the emergent practice known broadly as 'Arts & Ecology', a set of practices in which arts practice engages with the natural world. Practice might be issues-based or activist in nature, or may simply have a desire to reflect upon or engage directly with nature or ecology. This special issue of the journal seeks writers, theorists, practitioners, and other researchers who can reflect on this practice and on emerging and emergent uses of digital technologies within it. Can it be said that there is a new awareness of and a newly-emergent practice of nature writing? Are ecological artists using technologies in different ways? Do ecological pressure impact upon how we use, develop and fuel our technologies? Can renewable energy play a part in a technological arts practice? Are digital technologies changing the ways in which people can engage with the natural world? How are cultural practices remixing the digital world with the more-than-human and other-than-human worlds? We welcome philosophical and/or theoretical reflection as well as detailed descriptions of practice or critique.

Submissions:

Initial proposals should be extended abstracts in English, between 800-1000 words. The categories for final submission are Short Papers between 2500 – 3500 words, and Long Papers, between 5000 – 7000 words. The papers will be selected through

a blind peer review process. Upon acceptance of the abstract, you will be sent the authors guidelines.

The abstract should include the following information: 1) Name of author(s) with email addresses and affiliation, if applicable 2) Title of the paper 3) Body of the abstract 4) Bibliography and 5) Indication of whether the submission will be a short or a long paper.

Recipients:

Please forward your abstract as a PDF attachment in an e-mail addressed to:

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Editors of Digital Creativity: dcsubmit@gmail.com

Important dates:

Abstracts are due on May 1, 2014

Short/long papers are due on: July 10, 2014

Final, revised papers are due on: August 23, 2014

Expected publication: November, 2014